



View & Do



Sesame Street Episode 4210

First Quarter 2010

Title: "Abby Rides a Tricycle" **Letter:** M **Number:** 1 **Words:** Spectacular
Game Recommendation: [Abby's Flying Fairy School: Sleeping Bloggy](#)

Abby Cadabby is very excited to ride her new tricycle alongside Elmo. But, there is one problem: Abby doesn't know *how* to ride a tricycle yet! Elmo tells Abby that Gordon is the best tricycle-rider-teacher ever and that he can help Abby learn how to ride, too! Eager to learn, Abby casts a magic spell to make Gordon instantly appear. The magic spell works, but Gordon appears while taking a bath in his bathtub! Abby quickly casts another spell to return Gordon home to finish his bath, and then she tries to wait patiently for his return. Since waiting is very difficult, Abby and Elmo play a game to think of fun words such as *marshmallow*, to keep them from thinking about tricycles. Soon, Gordon is back to teach Abby about the parts of a tricycle and how to pedal and steer. With a little practice, patience, and support from Gordon and Elmo, Abby rides her tricycle all on her own!

Abby's Magic Word

Encourage **creativity with words**. *Spectacular* means *when something is more than great...it's amazing, fabulous, fantastic!* Ask your child to draw pictures of things that she finds spectacular, such as watching fireworks or playing outside. Once she's finished drawing, help her label the pictures she drew. Ask such questions as, "Why is this spectacular to you?" Talk about what you find spectacular, too!

One Step at a Time

Explore **physical activity and movement** with your child. Go for a walk and observe how legs and feet move in opposite directions when walking. As you walk, observe what your arms do, too. Depending on your child's age, move as if you're dancing, running, leaping, climbing, kicking, skipping, pedaling, hopping, and jumping. Take turns so that your child can watch and feel what happens during different movements.

The Waiting Game

Play a **fun waiting game**. While waiting in line somewhere, say a word and encourage your child to guess its opposite! For example, if you say *on*, your child can guess *off!* Point out something that is turned on and something that is turned off. Encourage your child to guess the opposite of these words: *over, tall, wide, inside, straight, backward, fast, and quiet.*

Keep Trying!

With your child, create a **story about persistence**. *Persistence* means *to try over and over again*. Develop a storyline about a character who doesn't know how to do something, but succeeds from trying more than once. Let your child describe how the character feels. Connect the story to real-life...remember a time when your child was persistent with a task!

Parts That Work Together


Discover how separate **parts work together**. Search for something found in nature, such as a flower. Inspect its parts and discuss how they work together, for example, how a flower gets water from the soil through the roots. Also inspect something made by humans, such as a tricycle, a sink, or a toy. Discuss how one of its parts helps another part work. Name the different parts together!

The Workshop's mission to help all children reach their highest potential is made possible in part by the generous support of these partners.





Working Together

All of the parts of Abby's tricycle work together to help her ride. Point to the wheels, handlebars, pedals, and seat. Look closely—something's missing! Hint: What part will the tricycle need in order to move? 



The Workshop's mission to help all children reach their highest potential is made possible in part by the generous support of these partners.

